

# Improving methods based on spectrogram zeros using unsupervised classification

Juan M. Miramont  
jmiramontt@univ-lille.fr



November 9, 2023

# Agenda:

- 1 Introduction
- 2 Three Kinds of SZ
- 3 2D Histograms of SZ
- 4 Unsupervised Classification
- 5 Results
- 6 Conclusion

# Agenda:

- 1 Introduction
- 2 Three Kinds of SZ
- 3 2D Histograms of SZ
- 4 Unsupervised Classification
- 5 Results
- 6 Conclusion

## Short-time Fourier transform (STFT)

Let  $x(t)$  be a real -or complex- signal and its STFT be defined as:

$$V_x^g(t, f) := \int_{-\infty}^{+\infty} x(u) \overline{g(u-t)} e^{-i2\pi uf} du,$$

with  $g(t) = 2^{1/4} e^{-\pi t^2}$ . Then, its **spectrogram** is defined as:

$$S_x^g(t, f) := |V_x^g(t, f)|^2.$$

## Short-time Fourier transform (STFT)

Let  $x(t)$  be a real -or complex- signal and its STFT be defined as:

$$V_x^g(t, f) := \int_{-\infty}^{+\infty} x(u) \overline{g(u-t)} e^{-i2\pi uf} du,$$

with  $g(t) = 2^{1/4} e^{-\pi t^2}$ . Then, its **spectrogram** is defined as:

$$S_x^g(t, f) := |V_x^g(t, f)|^2.$$

- $S_x^g(t, f)$  can be *interpreted* as a time-frequency distribution:

$$\iint_{\mathbb{R}^2} S_x^g(t, f) dt df = E_x$$

- *Largest values* of  $S_x^g(t, f)$  contain more information about  $x(t)$ .

## Short-time Fourier transform (STFT)

Let  $x(t)$  be a real -or complex- signal and its STFT be defined as:

$$V_x^g(t, f) := \int_{-\infty}^{+\infty} x(u) \overline{g(u-t)} e^{-i2\pi uf} du,$$

with  $g(t) = 2^{1/4} e^{-\pi t^2}$ . Then, its **spectrogram** is defined as:

$$S_x^g(t, f) := |V_x^g(t, f)|^2.$$

- $S_x^g(t, f)$  can be *interpreted* as a time-frequency distribution:

$$\iint_{\mathbb{R}^2} S_x^g(t, f) dt df = E_x$$

- *Largest values* of  $S_x^g(t, f)$  contain more information about  $x(t)$ .  
→ **Classical TF paradigm.**

In the following, we will consider signal and noise mixtures, in which:

- $\xi(t)$  is a zero-mean white Gaussian noise (WGN) satisfying:

$$\mathbb{E} \left\{ \xi(t) \overline{\xi(t - \tau)} \right\} = \gamma_0^2 \delta(\tau),$$

where  $\gamma_0^2$  is the noise variance.

- The Signal-to-Noise Ratio (SNR) between a signal  $x$  and  $\xi$  as:

$$\text{SNR}(x, \xi) = 10 \log_{10} \left( \frac{P_x}{\gamma_0^2} \right) \text{ (dB)},$$

where  $P_x$  is the power of the signal.

# The zeros of the spectrogram

Considering  $z = t + if$ , then the STFT can be written as<sup>1</sup>

$$V_x^g(t, f) = \mathcal{F}_x(z) \exp(-|z|^2) \exp(-i\pi tf),$$

where  $\mathcal{F}_x(z)$  is the *Bargmann transform*.

---

<sup>1</sup>Karlheinz Gröchenig. *Foundations of time-frequency analysis*. Springer Science & Business Media, 2001.

<sup>2</sup>Patrick Flandrin. "Time-frequency filtering based on spectrogram zeros". In: *IEEE Signal Processing Letters* 22.11 (2015), pp. 2137–2141.



# The zeros of the spectrogram

Considering  $z = t + if$ , then the STFT can be written as<sup>1</sup>

$$V_x^g(t, f) = \mathcal{F}_x(z) \exp(-|z|^2) \exp(-i\pi tf),$$

where  $\mathcal{F}_x(z)$  is the *Bargmann transform*.

$\mathcal{F}_x(z)$  admits a Hadamard-Weierstrass factorization<sup>2</sup>:

$$\mathcal{F}_x(z) = z^m e^{Q(z)} \prod_n \left(1 - \frac{z}{z_n}\right) \exp\left(\frac{z}{z_n} + \frac{z^2}{2z_n^2}\right),$$

where  $z_n$  are the zeros of  $\mathcal{F}_x(z)$ ,  $m$  is the order of a (possible) zero at the origin, and  $Q(z)$  is a quadratic polynomial.

---

<sup>1</sup>Gröchenig, *Foundations of time-frequency analysis*.

<sup>2</sup>Flandrin, "Time-frequency filtering based on spectrogram zeros".

# The zeros of the spectrogram

Considering  $z = t + if$ , then the STFT can be written as<sup>1</sup>

$$V_x^g(t, f) = \mathcal{F}_x(z) \exp(-|z|^2) \exp(-i\pi tf),$$

where  $\mathcal{F}_x(z)$  is the *Bargmann transform*.

$\mathcal{F}_x(z)$  admits a Hadamard-Weierstrass factorization<sup>2</sup>:

$$\mathcal{F}_x(z) = z^m e^{Q(z)} \prod_n \left(1 - \frac{z}{z_n}\right) \exp\left(\frac{z}{z_n} + \frac{z^2}{2z_n^2}\right),$$

where  $z_n$  are the zeros of  $\mathcal{F}_x(z)$ ,  $m$  is the order of a (possible) zero at the origin, and  $Q(z)$  is a quadratic polynomial.

→  $S_x^g(t, f)$  is characterized by the distribution of its zeros.

---

<sup>1</sup>Gröchenig, *Foundations of time-frequency analysis*.

<sup>2</sup>Flandrin, "Time-frequency filtering based on spectrogram zeros".

# The zeros of the spectrogram of white noise

- The zeros of the spectrogram of complex white Gaussian noise (CWGN) are homogeneously distributed.
- Its distribution corresponds to that of the roots of a *planar Gaussian Analytic Function* (planar GAF)<sup>3</sup>.
- The expected number of zeros in the TF plane can be rigorously deduced from the properties of the planar GAF.
- For a discrete signal with  $N$  time samples, the expected number of zeros of the spectrogram is  $N$ .

---

<sup>3</sup>Rémi Bardenet, Julien Flamant, and Pierre Chainais. “On the zeros of the spectrogram of white noise”. In: *Applied and Computational Harmonic Analysis* 48.2 (2020), pp. 682–705.

# The zeros of the spectrogram of white noise

- The zeros of the spectrogram of complex white Gaussian noise (CWGN) are homogeneously distributed.
- Its distribution corresponds to that of the roots of a *planar Gaussian Analytic Function* (planar GAF)<sup>3</sup>.
- The expected number of zeros in the TF plane can be rigorously deduced from the properties of the planar GAF.
- For a discrete signal with  $N$  time samples, the expected number of zeros of the spectrogram is  $N$ .
- When a signal is present, the zeros *surround* the signal domain.

---

<sup>3</sup>Bardenet, Flamant, and Chainais, "On the zeros of the spectrogram of white noise".

# The zeros of the spectrogram of white noise

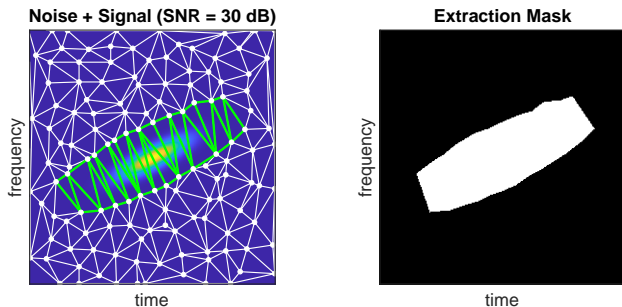
- The zeros of the spectrogram of complex white Gaussian noise (CWGN) are homogeneously distributed.
- Its distribution corresponds to that of the roots of a *planar Gaussian Analytic Function* (planar GAF)<sup>3</sup>.
- The expected number of zeros in the TF plane can be rigorously deduced from the properties of the planar GAF.
- For a discrete signal with  $N$  time samples, the expected number of zeros of the spectrogram is  $N$ .
- When a signal is present, the zeros *surround* the signal domain.  
→ Larger-than-expected regions without zeros are created.

---

<sup>3</sup>Bardenet, Flamant, and Chainais, "On the zeros of the spectrogram of white noise".

# Signal estimation based on spectrogram zeros

Using Delaunay Triangulation (Flandrin, 2015)



- 1 Compute the Delaunay triangulation on the SZ.
- 2 Find triangles with at least one edge length larger than  $\ell_{\max}$ .
- 3 Approximate the signal's TF domain  $\mathcal{D}_x$ .
- 4 Estimate  $x(t)$  using:

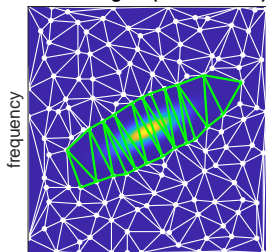
$$\tilde{x}(t) = \frac{1}{g(0)} \int_{-\infty}^{+\infty} V_y^g(t, f) \mathbb{1}_{\mathcal{D}_x}(t, f) e^{i2\pi ft} df.$$

# Signal estimation based on spectrogram zeros

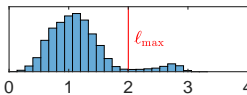
## Limitations

- Low SNR makes more difficult to identify the triangles.
- $\ell_{\max}$  depends on the Signal-to-Noise Ratio (SNR).

Noise + Signal (SNR = 30 dB)

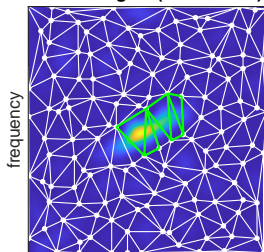


time

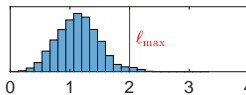


Edge Length

Noise + Signal (SNR = 0 dB)

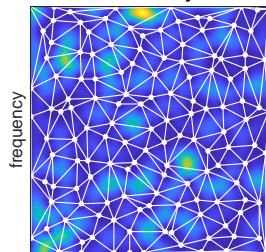


time

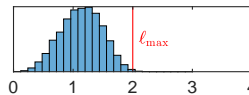


Edge Length

Noise Only



time



Edge Length

# Signal estimation based on spectrogram zeros

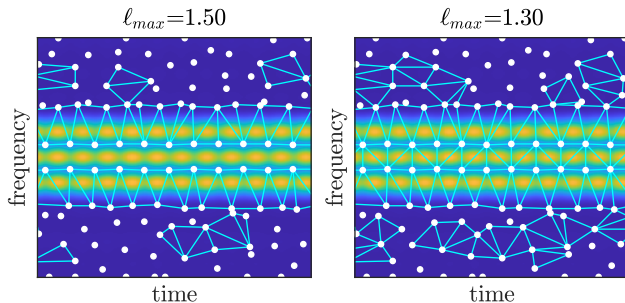
## A pathological case

- Consider a signal given by:

$$x(t) = s_{f_1}(t) + s_{f_2}(t) + s_{f_3}(t),$$

where  $s_{f_i}(t) = \cos(2\pi f_i t)$ , and  $f_1 < f_2 < f_3$ .

- If  $\Delta f_{1,2} = \Delta f_{2,3} = \frac{3}{\sqrt{2\pi}}$ , the longest edge of the Delaunay triangles covering the middle tone is  $\ell \approx 1.46$ .



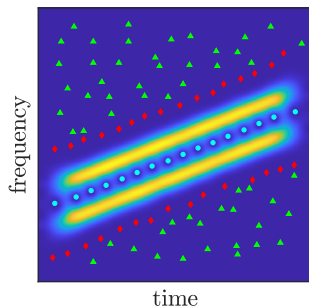


# Agenda:

- 1 Introduction
- 2 Three Kinds of SZ**
- 3 2D Histograms of SZ
- 4 Unsupervised Classification
- 5 Results
- 6 Conclusion

# Three Kinds of SZ

- 1 Signal-Signal Zeros (SS): these zeros are generated by the interference between signal components.
- 2 Signal-Noise Zeros (SN) : these are produced by the interference between signal components and noise, and surround the signal domain.
- 3 Noise-Noise Zeros (NN): these zeros are generated by the noise only, and can be viewed as the result of interference between randomly located Gaussian *logons*.



# Three Kinds of SZ

## Destructive Interference

$$|V_{x_1+x_2}^g(t, f)|^2 = |V_{x_1}^g(t, f)|^2 + |V_{x_2}^g(t, f)|^2 + 2|V_{x_1}^g(t, f)V_{x_2}^g(t, f)| \cos(\Phi_{x_2}^g(t, f) - \Phi_{x_1}^g(t, f)),$$

where  $\Phi_x^g(t, f)$  is the phase of the complex valued  $V_x^g(t, f)$ .

Then,  $|V_{x_1+x_2}^g(t, f)|^2 = 0$  if and only if:

- 1  $\Phi_{x_1}(t, f)$  and  $\Phi_{x_2}(t, f)$  differ by an odd factor of  $\pi$ .
- 2 The modulus of  $V_{x_1}^g(t, f)$  and  $V_{x_2}^g(t, f)$  are equal.

## Signal-Signal Spectrogram Zeros

Let  $x_1$  and  $x_2$  be deterministic signals. SS zeros appear where  $x_1$  and  $x_2$  fulfill the conditions of destructive interference.

## Noise-Noise Spectrogram Zeros

The spectrogram of (complex) white Gaussian noise can be expressed as<sup>a</sup>:

$$S_{\xi}^g(t, f) \approx \left| \sum_k V_{h_k}^g(t, f) e^{i\varphi_k} \right|^2.$$

where  $h_k(t) = a_k g(t - t_k) e^{i(2\pi f_k t + \varphi_k)}$ , also called *logons*, with random amplitude  $a_k$ , position  $(t_k, f_k)$ , and phase  $\varphi_k$ .

---

<sup>a</sup>Patrick Flandrin. *Explorations in time-frequency analysis*. Cambridge University Press, 2018.

# Three Kinds of SZ

## Signal-Noise Spectrogram Zeros

Let  $x_1$  be a deterministic signal, and  $x_2$  be a realization of noise.

If  $x_2$  is real white Gaussian noise:

$$\mathbb{E} \{ |V_{x_2}^g(t, f)|^2 \} = \gamma_0^2. \quad (1)$$

We can then define a level curve

$$\Gamma = \{ (t, f) : S_{x_1}^g(t, f) = \gamma_0^2 \}. \quad (2)$$

# Three Kinds of SZ

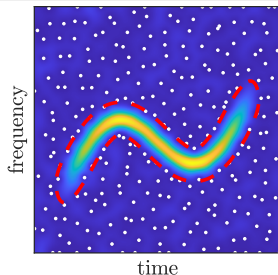
## Signal-Noise Spectrogram Zeros

Let  $x_1$  be a deterministic signal, and  $x_2$  be a realization of noise. If  $x_2$  is real white Gaussian noise:

$$\mathbb{E} \{ |V_{x_2}^g(t, f)|^2 \} = \gamma_0^2. \quad (1)$$

We can then define a level curve

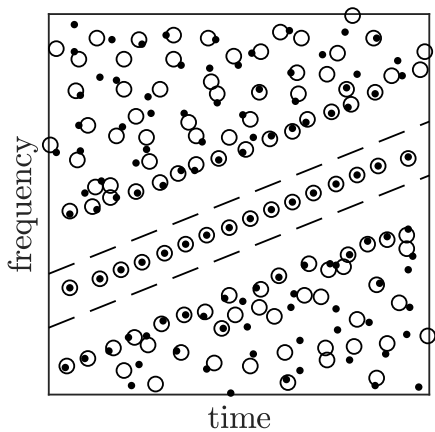
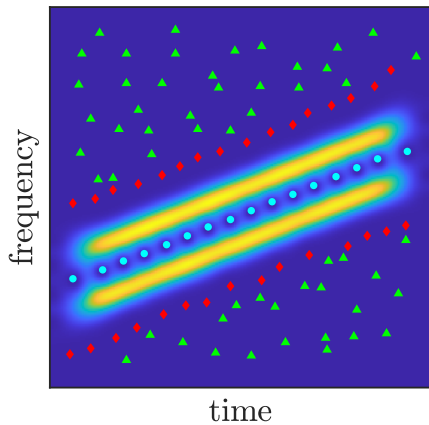
$$\Gamma = \{ (t, f) : S_{x_1}^g(t, f) = \gamma_0^2 \}. \quad (2)$$



# Agenda:

- 1 Introduction
- 2 Three Kinds of SZ
- 3 2D Histograms of SZ**
- 4 Unsupervised Classification
- 5 Results
- 6 Conclusion

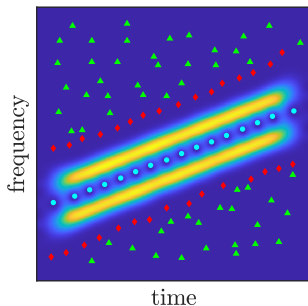
# Stability to Noise Addition





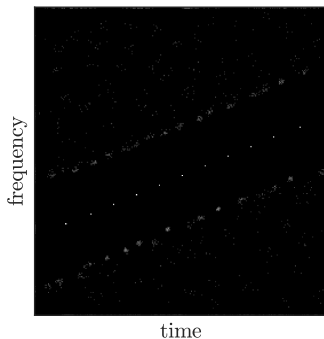
## 2D Histograms of the position of zeros

- 1 Get a new mixture  
 $y_j(t) = x(t) + \xi(t) + \eta_j(t)$ ,  
where  $\eta_j(t)$  is white Gaussian noise  
with variance  $\gamma_j^2 = \beta \hat{\gamma}_0^2$ , and:  
$$\hat{\gamma}_0 = \frac{\sqrt{2}}{0.6745} \text{median} (|\Re \{ V_y^g(t, f) \}|).$$
- 2 Repeat this procedure for  $j = 1, \dots, J$   
independent noise realizations.



## 2D Histograms of the position of zeros

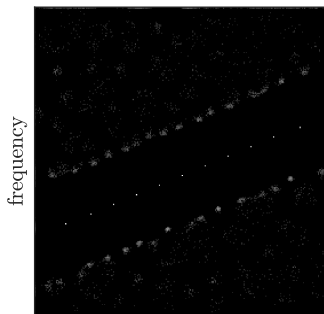
- 1 Get a new mixture  
 $y_j(t) = x(t) + \xi(t) + \eta_j(t)$ ,  
where  $\eta_j(t)$  is white Gaussian noise  
with variance  $\gamma_j^2 = \beta \hat{\gamma}_0^2$ , and:  
$$\hat{\gamma}_0 = \frac{\sqrt{2}}{0.6745} \text{ median } (|\Re \{ V_y^g(t, f) \}|).$$
- 2 Repeat this procedure for  $j = 1, \dots, J$   
independent noise realizations.
- 3 A 2D histogram  $G[n, m]$  can then be  
obtained by counting the number of  
zeros that have fallen in each TF  
position  $(n, m)$ .



$(J = 64)$

## 2D Histograms of the position of zeros

- 1 Get a new mixture  
 $y_j(t) = x(t) + \xi(t) + \eta_j(t)$ ,  
where  $\eta_j(t)$  is white Gaussian noise  
with variance  $\gamma_j^2 = \beta \hat{\gamma}_0^2$ , and:  
$$\hat{\gamma}_0 = \frac{\sqrt{2}}{0.6745} \text{median} (|\Re \{ V_y^g(t, f) \}|).$$
- 2 Repeat this procedure for  $j = 1, \dots, J$   
independent noise realizations.
- 3 A 2D histogram  $G[n, m]$  can then be  
obtained by counting the number of  
zeros that have fallen in each TF  
position  $(n, m)$ .

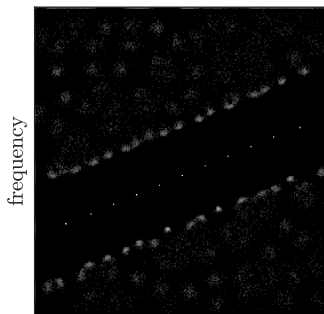


time

$(J = 128)$

## 2D Histograms of the position of zeros

- 1 Get a new mixture  
 $y_j(t) = x(t) + \xi(t) + \eta_j(t)$ ,  
where  $\eta_j(t)$  is white Gaussian noise  
with variance  $\gamma_j^2 = \beta \hat{\gamma}_0^2$ , and:  
$$\hat{\gamma}_0 = \frac{\sqrt{2}}{0.6745} \text{ median } (|\Re \{ V_y^g(t, f) \}|).$$
- 2 Repeat this procedure for  $j = 1, \dots, J$   
independent noise realizations.
- 3 A 2D histogram  $G[n, m]$  can then be  
obtained by counting the number of  
zeros that have fallen in each TF  
position  $(n, m)$ .

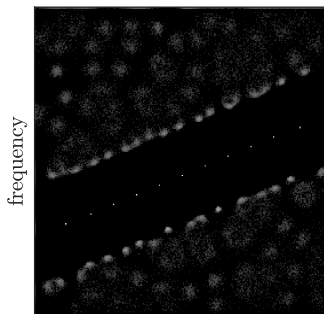


time

$(J = 256)$

## 2D Histograms of the position of zeros

- 1 Get a new mixture  
 $y_j(t) = x(t) + \xi(t) + \eta_j(t)$ ,  
where  $\eta_j(t)$  is white Gaussian noise  
with variance  $\gamma_j^2 = \beta \hat{\gamma}_0^2$ , and:  
$$\hat{\gamma}_0 = \frac{\sqrt{2}}{0.6745} \text{ median } (|\Re \{ V_y^g(t, f) \}|).$$
- 2 Repeat this procedure for  $j = 1, \dots, J$   
independent noise realizations.
- 3 A 2D histogram  $G[n, m]$  can then be  
obtained by counting the number of  
zeros that have fallen in each TF  
position  $(n, m)$ .

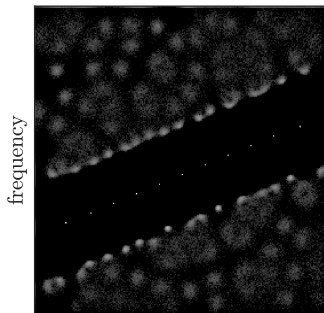


time

$(J = 512)$

## 2D Histograms of the position of zeros

- 1 Get a new mixture  
 $y_j(t) = x(t) + \xi(t) + \eta_j(t)$ ,  
where  $\eta_j(t)$  is white Gaussian noise  
with variance  $\gamma_j^2 = \beta \hat{\gamma}_0^2$ , and:  
$$\hat{\gamma}_0 = \frac{\sqrt{2}}{0.6745} \text{ median } (|\Re \{ V_y^g(t, f) \}|).$$
- 2 Repeat this procedure for  $j = 1, \dots, J$   
independent noise realizations.
- 3 A 2D histogram  $G[n, m]$  can then be  
obtained by counting the number of  
zeros that have fallen in each TF  
position  $(n, m)$ .



time

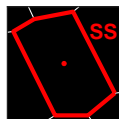
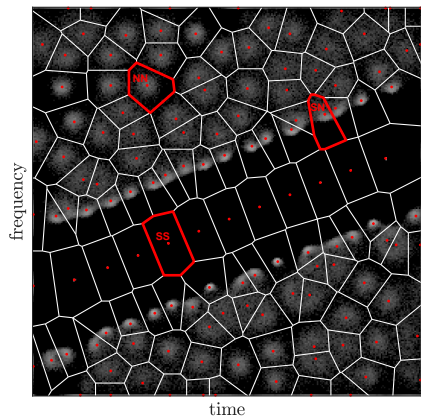
$(J = 1024)$

# Agenda:

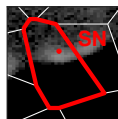
- 1 Introduction
- 2 Three Kinds of SZ
- 3 2D Histograms of SZ
- 4 Unsupervised Classification**
- 5 Results
- 6 Conclusion

# Local features for SZ classification

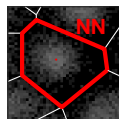
- Extracting features describing the local distribution of  $G[n, m]$ .



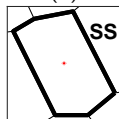
(b)



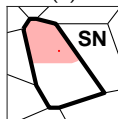
(c)



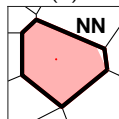
(d)



(e)



(f)



(g)

- (a) Voronoi tessellation superimposed on the 2D histogram of spectrogram zeros.



# Local features for SZ classification

## Convex Hull & Voronoi Cell Area Ratio

For each  $\mathbf{z} = (n_z, m_z)$  compute the area ratio:

$$\text{AR}(\mathbf{z}) = \frac{A_{\text{CH}}(\mathbf{z})}{A_{\mathcal{V}(\mathbf{z})}(\mathbf{z})},$$

where

- 1  $\mathcal{V}(\mathbf{z})$  is the Voronoi cell corresponding to  $\mathbf{z}$ .
- 2 CH is the convex hull of  $\{(n, m) : (n, m) \in \mathcal{V}(\mathbf{z}) \wedge G[n, m] > 0\}$ .

## Maximum in Voronoi Cell

For each  $\mathbf{z}$ , compute the maximum of the histogram in  $\mathcal{V}(\mathbf{z})$ :

$$\text{Max}(\mathbf{z}) = \max_{(n,m) \in \mathcal{V}(\mathbf{z})} \frac{G[n, m]}{J}.$$

# Unsupervised Classification

- Based on first *clustering*, and then *labeling*.
- We use Gaussian Mixture Models (GMM) for clustering in the feature space spanned by  $\text{AR}(\mathbf{z})$  and  $\text{Max}(\mathbf{z})$ .
- The number  $K$  of clusters to search must be determined. For example, using the GAP criterion<sup>4</sup>:

$$K = \arg \max_{k \in \{1,2,3\}} \mathbb{E}\{\log(W_k^*)\} - \log(W_k), \quad (3)$$

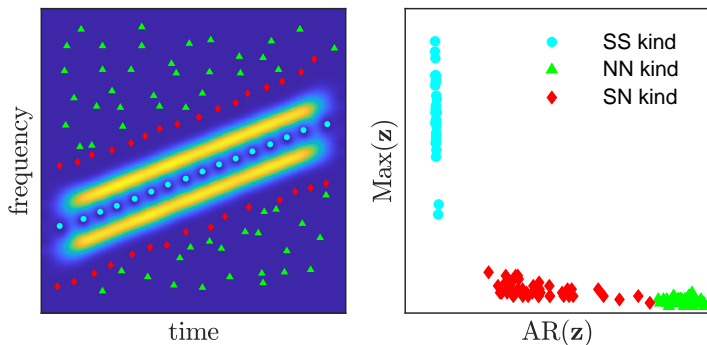
- $W_k = \sum_{r=1}^k \frac{1}{N_r} D_r$
- $D_r$  is the sum of all the pairwise distances for the points in the  $r$ -th cluster.
- $N_r$  the number of elements in the cluster.
- $W_k^*$  is computed using Monte-Carlo simulations.

---

<sup>4</sup>Robert Tibshirani, Guenther Walther, and Trevor Hastie. "Estimating the number of clusters in a data set via the gap statistic". In: *Journal of the Royal Statistical Society: Series B (Statistical Methodology)* 63.2 (2001), pp. 411–423.

# Unsupervised Classification

- The clusters are then labeled according to the value of  $AR(\mathbf{z})$ .



# Algorithm Summary

---

**Require:** A noisy signal  $y$ ,  $J$ ,  $\beta$ .

- 1: Compute  $V_y^g(t, f)$ , the set  $\mathcal{Z}_0$  of original SZs and Voronoi tessellation.
  - 2: Compute  $\hat{\gamma}_0 = \frac{\sqrt{2}}{0.6745} \text{median}(|\Re\{V_y^g(t, f)\}|)$ .
  - 3: Compute the 2D histograms using  $J$  realizations and  $\gamma_j^2 = \beta\gamma_0^2$ .
  - 4: Extract  $\text{AR}(\mathbf{z})$  and  $\text{Max}(\mathbf{z})$ .
  - 5: Apply GMM clustering, for  $K \in \{1, 2, 3\}$ .
  - 6: Decide whether  $K = 1, 2$  or  $3$ .
  - 7: Find the centroids  $C_i$ ,  $i = 1, \dots, K$  of the detected clusters.
  - 8: Sort clusters  $C_{(i)}$  in ascending order of  $\text{AR}(\mathbf{z})$ .
  - 9: If  $K = 1$ ,  $C_{(1)} \rightarrow \text{NN}$ .
  - 10: If  $K = 2$ ,  $(C_{(1)}, C_{(2)}) \rightarrow (\text{SN}, \text{NN})$ .
  - 11: If  $K = 3$ ,  $(C_{(1)}, C_{(2)}, C_{(3)}) \rightarrow (\text{SS}, \text{SN}, \text{NN})$ .
  - 12: **return**  $K$  and the labels of each SZ in  $\mathcal{Z}_0$
-

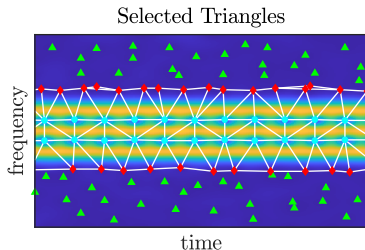
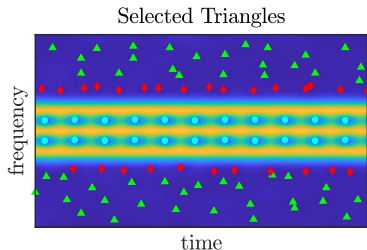
## Different criteria to select Delaunay triangles

- Based on the classification of the spectrogram zeros, one can select Delaunay triangles that satisfy any of the following criteria:
  - ① All its vertices are zeros of the SN kind (i.e. zeros located at the border of the signal domain).
  - ② At least one of its vertices is a zero of the SS kind.

# Signal domain estimation based on classified zeros

## Different criteria to select Delaunay triangles

- Based on the classification of the spectrogram zeros, one can select Delaunay triangles that satisfy any of the following criteria:
  - All its vertices are zeros of the SN kind (i.e. zeros located at the border of the signal domain).
  - At least one of its vertices is a zero of the SS kind.

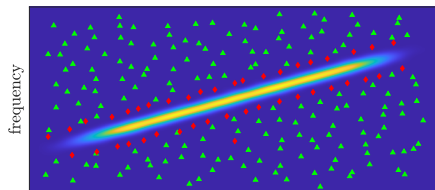


# Agenda:

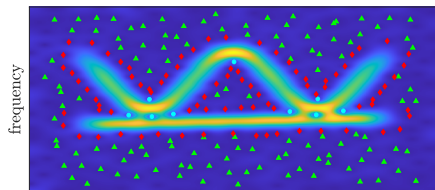
- 1 Introduction
- 2 Three Kinds of SZ
- 3 2D Histograms of SZ
- 4 Unsupervised Classification
- 5 Results**
- 6 Conclusion

# Results - Spectrogram Zeros

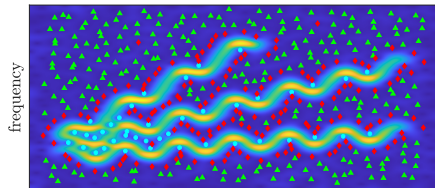
- Spectrogram zeros classification (using  $\beta = 1.0$  and  $J = N/4$ ):



(a)



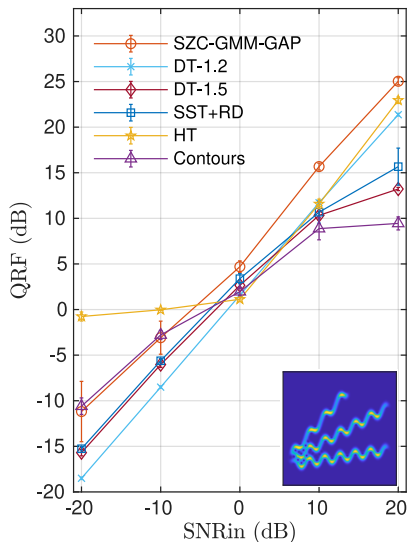
(b)



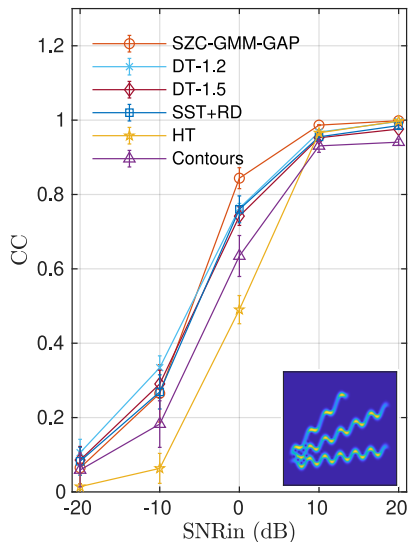
(c)



# Results - Signal estimation



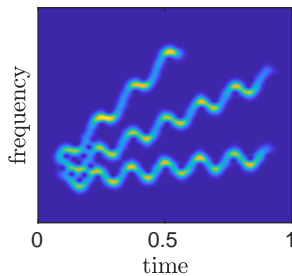
$$\text{QRF} := 10 \log_{10} \left( \frac{\|x\|_2^2}{\|x - \tilde{x}\|_2^2} \right) \text{ (dB)}$$



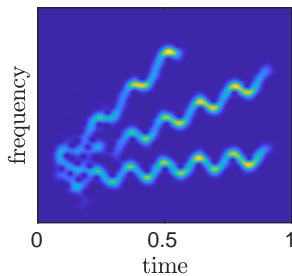
$$\text{CC} := \frac{\langle x, \tilde{x} \rangle}{\|x\|_2 \|\tilde{x}\|_2}$$

# Results - Signal estimation

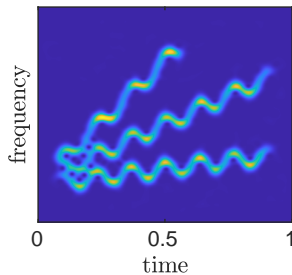
SZC-GMM-GAP



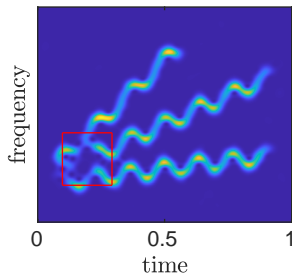
SST+RD



DT -  $\ell_{\max} = 1.2$

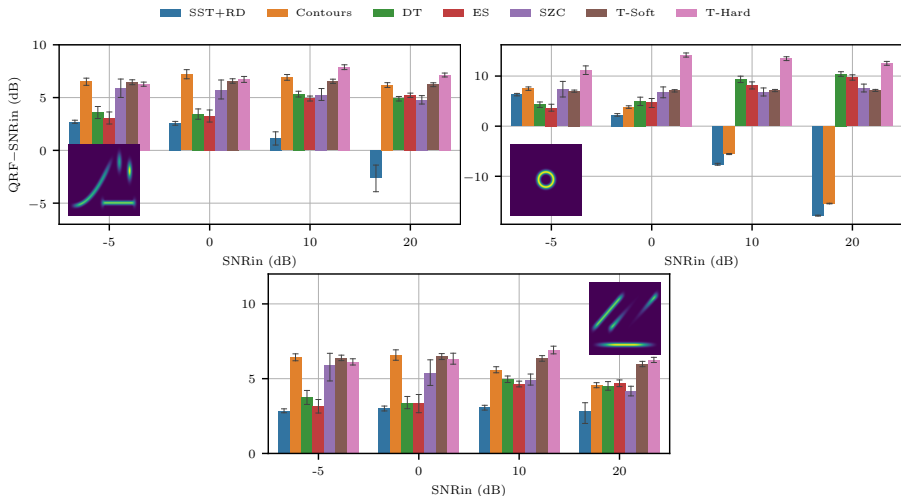


DT -  $\ell_{\max} = 1.5$

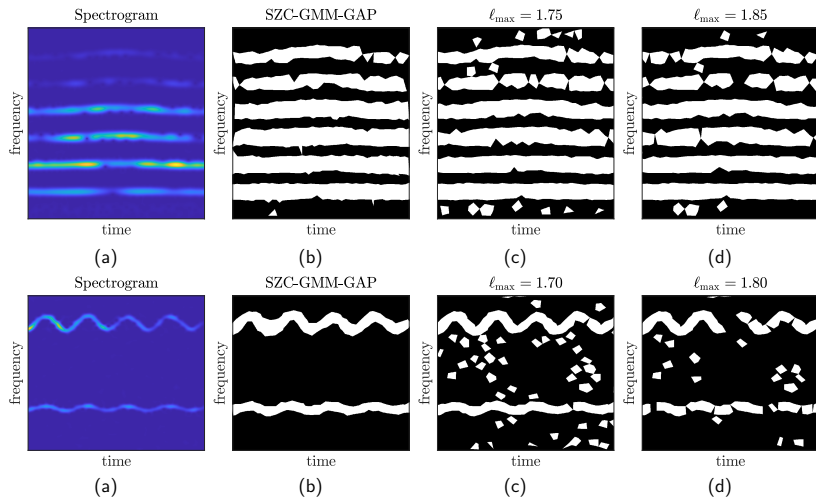


# Results - Spectrogram Zeros

- Spectrogram zeros classification (using  $\beta = 1.0$  and  $J = N/4$ ):



# Results - Audio signals



- Average execution time (in seconds):

Method	Execution Time	
	$N = 512$	$N = 1024$
SZC-GMM-GAP- $J = 256$	6.69	18.12
SZC-GMM-CaHa <sup>†</sup> - $J = 256$	1.94	9.87
SZC-KMEANS-GAP- $J = 256$	2.54	10.76
SZC-KMEANS-CaHa- $J = 256$	1.92	9.82
DT - $\ell_{\max} = 1.2$	0.16	1.13

<sup>†</sup> CaHa stands for Calinsky-Harabasz criterion.

# Agenda:

- 1 Introduction
- 2 Three Kinds of SZ
- 3 2D Histograms of SZ
- 4 Unsupervised Classification
- 5 Results
- 6 Conclusion**

# Conclusions

- We proposed a study of the spectrogram zeros from the perspective of interference in the TF.

# Conclusions

- We proposed a study of the spectrogram zeros from the perspective of interference in the TF.
- The classification of the spectrogram zeros provides different criteria to estimate the signal domain using the Delaunay triangulation.



# Conclusions

- We proposed a study of the spectrogram zeros from the perspective of interference in the TF.
- The classification of the spectrogram zeros provides different criteria to estimate the signal domain using the Delaunay triangulation.
- The approach works better in low SNR scenarios and in the presence of interference.

# Conclusions

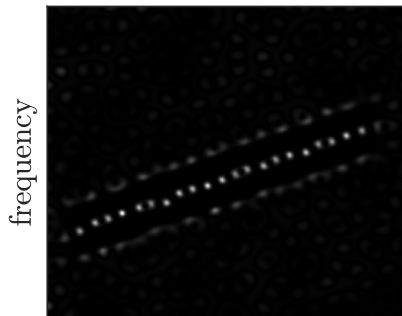
- We proposed a study of the spectrogram zeros from the perspective of interference in the TF.
- The classification of the spectrogram zeros provides different criteria to estimate the signal domain using the Delaunay triangulation.
- The approach works better in low SNR scenarios and in the presence of interference.
- Improvement comes with the cost of an increased computation time, mainly due to the 2D histograms.
- The noise is assumed to be broadband.

## Future work

- Zeros of the SS kind implies strong interference between components.
  - Detecting *time-frequency bubbles*.
  - Improving window selection to reduce interference between signal components.

- Zeros of the SS kind implies strong interference between components.
  - Detecting *time-frequency bubbles*.
  - Improving window selection to reduce interference between signal components.
- The introduced 2D histograms are interesting objects by themselves.
  - Describing/ modeling their underlying distribution.
  - Reducing the number of noise realizations needed for computation.

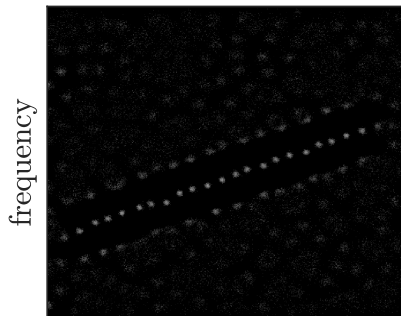
$\rho_1(z)$



time

( $\approx 0.01$  s)

2D Histogram (J=512)



time

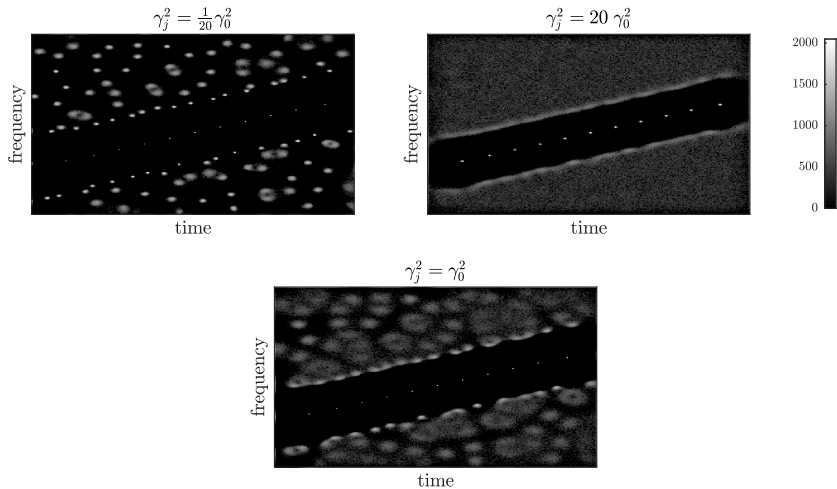
( $\approx 2$  s)

Thank you for your attention!

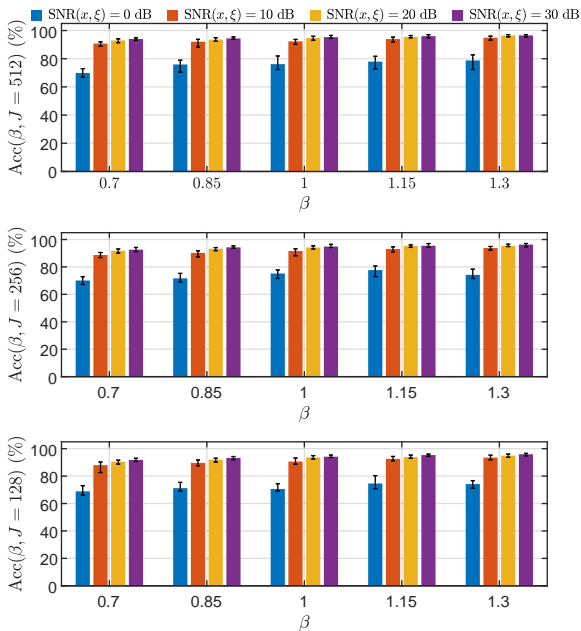
<https://github.com/jmiramont/spectrogram-zeros-classification>

Juan M. Miramont, François Auger, Marcelo A. Colominas, Nils Laurent, and Sylvain Meignen. *“Unsupervised classification of the spectrogram zeros with an application to signal detection and denoising”*, Signal Processing (2023).

# 2D Histograms of the position of zeros



# Setting parameters





# Variations of the proposed approach

