# Crypto refresh: Computational Algebra 

Cryptographic Engineering

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## Outline

Introduction

Computational cost/complexity analysis refresh

Integers and finite fields (a computational point of view)
Arithmetic of integers
Arithemtic of Integers modulo
The Chinese Remainder Theorem

Algebra refresh
Algebraic structures
Finite groups

Galois fields

## Introduction

## Assessing the security of a cryptosystem:

Information theory: proving that an attacker's view on the protocol leaks no information (data is indistinguishable from a pure random source)
$\Rightarrow$ discrete probabilities
Computational complexity: eventhough the attacker knows all information required to break the system, it would be computationnaly unfeasable to compute it.
$\Rightarrow$ computer algebra
$\Rightarrow$ cost analysis
$\Rightarrow$ complexity theory and reductions
In practice, combination of both worlds: quantify what statistical advantage does a given amount of computational work provide.

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## Computational cost / complexity

How to guess the cost of the execution of an algorithm on a given instance?

- in time
- in space


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- Define units: which operation has cost 1, which data stores in space 1.


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- cost only depends on the input size (or a parameter related to it):
- uniform across all instances
- worst case analysis

$$
C(n)=
$$

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- Define units: which operation has cost 1, which data stores in space 1.
- cost only depends on the input size (or a parameter related to it):
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- worst case analysis
- Asymptotic analysis

$$
C(n)=O\left(n^{2}\right)
$$

## Asymptotics refresh

## Landau notation:

- $f(n)=O(g(n))$ iff $f(n) \leq K g(n) \forall n \geq n_{0}$ for some $K>0$ and $n_{0} \geq 0$
- $f(n)=\Omega(g(n))$ iff $g(n)=O(f(n))$
- $f(n)=\Theta(g(n))$ iff $f(n)=O(g(n))$ and $g(n)=O(f(n))$

Equivalently, $f(n)=O(g(n))$ if $f(n) / g(n)$ is bounded by a constant for all $n$ sufficiently large.

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## Example

$$
\begin{aligned}
2 n^{3}-3 n^{2} \log n+5 n+12 & =\Theta\left(n^{3}\right) \\
n+1 & =O\left(\frac{1}{1000} n\right) \\
n \log n & =O\left(n^{2}\right) \\
n^{2}+100000 n^{1.9} & =\Omega\left(n^{2}\right) \\
(3 n+1) \log ^{2} n & \neq O(n \log n) \\
2^{n} & \neq O\left(n^{k}\right) \text { for any } k \in \mathbb{Z}
\end{aligned}
$$

## Asymptotics refresh

poly-logarithmic notations (soft-O)
$f(n)=O^{\sim}(g(n))$ iff $f(n)=O\left(g(n) \log ^{e} g(n)\right)$ for some $e>0$

## Asymptotics refresh

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## Example

$$
n \times \log n \times \log \log n=O^{\sim}(n)
$$

$\Rightarrow$ Quasi-linear cost.

## Magnitudes

## Linear or Exp time?

Size of an integer $n$ represented in base $2: s=\left\lceil\log _{2} n\right\rceil$ bits.

$$
n=\Theta\left(2^{s}\right)=\Theta(\exp (s))
$$

$\Rightarrow$ any algorithm working on an integer $n$ with cost linear in $n$ takes actually an exponential time in the input size.

## Orders of magnitude in practice

Nowadays' computers are quite fast
Speed of a PC: $3 \mathrm{GHz} \Rightarrow 3 \times 10^{9} \times 4 \times 2$ int 64_t mult. per sec.

- Video projector is at 3 m of the screen: $300000 \mathrm{~km} / \mathrm{s} \Rightarrow 10^{-8} \mathrm{~s}$
- 240 multiplications done before the light reaches the screen


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- Number of electrons in the universe : $\approx 10^{64} \approx 2^{213}$
- Costs for algorithms working with 128 bit integers

| Cost | $s$ | $s^{2}$ | $s^{3}$ | $s^{4}$ | $n=2^{s}$ |
| :---: | :---: | :---: | :---: | :---: | :---: |
| Nb of ops | 128 | 16384 | $2 \cdot 10^{6}$ | $3 \cdot 10^{8}$ | $10^{39}$ |
| Time on a 2.5Ghz PC | $5.3 n s$ | $0.68 \mu \mathrm{~s}$ | $87.4 \mu \mathrm{~s}$ | $11.2 m s$ | $1.42 \cdot 10^{28} s$ |

$\Rightarrow 1.42 \cdot 10^{28} s \approx 3 \cdot 10^{10}$ times the age of the universe !

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## The ring of integers $\mathbb{Z}$

Fixed precision 32, 64 bits

$$
\begin{aligned}
\text { uint } 32 \_t: & {\left[0 . .2^{32}-1\right] } \\
\text { int } 32 \_t: & {\left[-2^{31}+1 . .2^{31}-1\right] } \\
\text { uint } 64 \_t: & {\left[0 . .2^{64}-1\right] } \\
\text { int } 64 \_t: & {\left[-2^{63}+1 . .2^{63}-1\right] }
\end{aligned}
$$

Atomic cost:

- add, mul, sub: $\approx 1$ clock cycle;
$\rightarrow$ div, mod : $\approx 10$ clock cycles


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Fixed precision 32,64 bits $(24,53)$ : word size integers

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Alternatively, one can store integers on floating point types:

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\begin{array}{r}
\text { float: }\left[-2^{23}+1 . .2^{23}-1\right] \\
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$\Rightarrow$ faster on most CPUs, but slightly smaller representation capacity

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$\Rightarrow$ faster on most CPUs, but slightly smaller representation capacity
$\Rightarrow$ used for small integers; small finite fields/rings, ...

## The ring of integers $\mathbb{Z}$

## Multi-precision

- No native hardware support
- Software emulation: C/C++ libraries GMP/MPIR:
$\Rightarrow$ vectors of 64 bits unsigned words
$\underline{\text { Basic arithmetic no longer have unit cost: depend on } s=\log _{64} n}$

| Addition |  |  | $O(s)$ |
| :--- | :--- | :--- | ---: |
|  | Classic | $s<32$ words | $O\left(s^{2}\right)$ |
| Multip. | Karatsuba | $32<s<256$ | $O\left(s^{1.555}\right)$ |
|  | Toom-Cook |  | $O\left(s^{1.465}\right)$ |
|  | FFT | $s>10000$ words | $O(s \log s)=O^{\sim}(s)$ |
| Division |  |  | $O(M(s))=O^{\sim}(s)$ |
| GCD | Euclidean Alg. | $O\left(s^{2}\right)$ |  |
|  | Fast Euclid. Alg. | $O(M(s) \log s)=O^{\sim}(s)$ |  |

## Integer multiplication via evaluation/interpolation

From integer to polynomial multiplication

$$
\begin{aligned}
c & =a \times b \\
\sum_{i=0}^{\left\lceil\log _{2} a\right\rceil\left\lceil\log _{2} b\right\rceil} c_{i}\left(2^{64}\right)^{i} & =\left(\sum_{i=0}^{\left\lceil\log _{2} a\right\rceil} a_{i}\left(2^{64}\right)^{i}\right) \times\left(\sum_{i=0}^{\left\lceil\log _{2} b\right\rceil} b_{i}\left(2^{64}\right)^{i}\right) \\
\sum_{i=0}^{d_{A}+d_{B}} c_{i} X^{i} & =\left(\sum_{i=0}^{d_{A}} a_{i} X^{i}\right) \times\left(\sum_{i=0}^{d_{B}} b_{i} X^{i}\right)
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\end{aligned}
$$

## Evaluation-Interpolation


if $n \geq d_{A}+d_{B}+1$

## FFT based integer multiplication

## Polynomial Multiplication

1. Multipoint evaluation of $A:\left(A\left(x_{1}\right), \ldots, A\left(x_{n}\right)\right)$
2. Multipoint evaluation of $B:\left(B\left(x_{1}\right), \ldots, B\left(x_{n}\right)\right)$
3. Pointwise products: $C\left(x_{i}\right)=A\left(x_{i}\right) B\left(x_{i}\right)$
4. Interpolation of the $C\left(x_{i}\right)$ 's into $C(X)$

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## Property

If $x_{i}=\xi^{i}$ where $\xi$ is an $n$-th root of unity, then

- multipoint evaluation can be computed with FFT $\Rightarrow O(n \log n)$
- interpolation is a multipoint evaluation in $\xi^{-1} \Rightarrow O(n \log n)$


## GCD and Euclidean Algorithm

## Definition (GCD = Greatest Common Divisor)

The GCD of $a$ and $b$ is the greatest integer $g$ dividing both $a$ and $b$

## Example

- $\operatorname{GCD}(12,16)=4$
- $\operatorname{GCD}(12,17)=1 \Rightarrow 12$ and 17 are coprime


## GCD and Euclidean Algorithm

## Bezout relation

If $g=\operatorname{GCD}(a, b)$, then there exist $u, v \in \mathbb{Z}$, coprime such that

$$
g=u a+v b
$$

## Property

- $\operatorname{GCD}(a, b)=\operatorname{GCD}(a, a-b))$
- $\operatorname{GCD}(a, b)=\operatorname{GCD}(a, a \bmod b))$


## GCD and Euclidean Algorithm

## Problem

Given $a, b \in \mathbb{Z}$, find $g=\operatorname{GCD}(a, b)$

## begin

$$
\begin{aligned}
& r_{0}=a ; \\
& r_{1}=b ; \\
& \text { while } r_{i} \neq 0 \text { do } \\
& \qquad \begin{array}{l}
r_{i+1}=r_{i-1} \\
i=i+1 ;
\end{array} \bmod r_{i} ;
\end{aligned}
$$

$$
/ \star r_{i-1}=r_{i} q_{i}+r_{i+1} \quad \star /
$$

- The last $r_{i} \neq 0$ is the gcd of $a$ and $b$


## GCD and Euclidean Algorithm

## Problem

Given $a, b \in \mathbb{Z}$, find $g=\operatorname{GCD}(a, b)$ and $u, v$ coprime s.t. $u a+v b=g$

## begin

$$
\begin{aligned}
& r_{0}=a ; \\
& r_{1}=b ; \\
& u_{0}=1, v_{0}=0 ; \\
& u_{1}=0, v_{1}=1
\end{aligned}
$$

while $r_{i} \neq 0$ do

$$
\begin{aligned}
& r_{i+1}=r_{i-1} \bmod r_{i} ; \\
& u_{i+1}=u_{i-1}-q_{i} u_{i} ; \\
& v_{i+1}=v_{i-1}-q_{i} v_{i} ; \\
& i=i+1 ;
\end{aligned}
$$

- The last $r_{i} \neq 0$ is the gcd of $a$ and $b$
- invariant $u_{i} a+v_{i} b=r_{i}$ for all $i \Rightarrow$ Bezout coefficients


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## Finite ring and fields: $\mathbb{Z} / n \mathbb{Z}$

## Integers modulo $n$

$\mathbb{Z} / n \mathbb{Z}=\{0,1, \ldots, n-1\}$ equiped with addition et mult. modulo $n$.

- use integer arithmetic
- reduce the results mod $n$


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| Addition | $\mathrm{c}=\mathrm{a}+\mathrm{b} ;$ |
| :--- | :--- |
|  | if $(\mathrm{c}>=\mathrm{n}) \quad \mathrm{c}=\mathrm{c}-\mathrm{n} ;$ |
| Opposé | $\mathrm{c}=\mathrm{n}-\mathrm{b} ;$ |
| Multiplication | $\mathrm{c}=\mathrm{a} * \mathrm{~b} ;$ |
|  | if $(\mathrm{c}>=\mathrm{n}) \quad \mathrm{c}=\mathrm{c} \% \mathrm{n} ; / / \mathrm{c}$ modulo n |

Inverse

## Modular Inverse

Modulo $n$ any non-zero element does not necessarily have an inverse: $2^{-1} \bmod 4$
Computing the modular inverse $a^{-1} \bmod n$
$\operatorname{PGCD}(a, n)=1 \Leftrightarrow u a+v n=1 \Leftrightarrow u a=1 \bmod n \Leftrightarrow a^{-1}=u \bmod n$.

## Corollary

$\mathbb{Z} / p \mathbb{Z}$ is a field iff $p$ is prime

## Corollary

All finite fields are either equivalent to

- $\mathbb{Z} / p \mathbb{Z}$ for a prime $p$ or
- $\mathbb{Z} / p \mathbb{Z}[X] /(Q)$ where $Q \in \mathbb{Z} / p \mathbb{Z}[X]$ is irreducible


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## The Chinese remainder theorem

Problem ( Sunzi Suanjing )
Find $n$ knowing that $\left\{\begin{array}{l}n \bmod 3=2, \\ n \bmod 5=3, \\ n \bmod 7=2\end{array}\right.$
$\Rightarrow n=23+105 k$ for $k \in \mathbb{Z}$.
$\Rightarrow$ unique integer between 0 and 104

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## Theorem

If $p, q$ are coprime and $x, y$ are residues modulo $p$ and $q$. Then $\exists!A<p q$, such that $A=x \bmod p$ and $A=y \bmod q$.

## The Chinese remainder theorem

Theorem (Alternative formulation)
If $p, q$ are coprime,

$$
\mathbb{Z} / p \mathbb{Z} \times \mathbb{Z} / q \mathbb{Z} \equiv \mathbb{Z} /(p q) \mathbb{Z}
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Isomorphism:

$$
\begin{aligned}
f: & \mathbb{Z} /(p q) \mathbb{Z} \\
& \rightarrow \mathbb{Z} / p \mathbb{Z} \times \mathbb{Z} / q \mathbb{Z} \\
n & \mapsto(n \bmod p, n \bmod q) \\
f^{-1}: \mathbb{Z} / p \mathbb{Z} \times \mathbb{Z} / q \mathbb{Z} & \rightarrow \mathbb{Z} /(p q) \mathbb{Z} \\
(x, y) & \mapsto x q\left(q^{-1} \bmod p\right)+y p\left(p^{-1} \quad \bmod q\right) \bmod p q
\end{aligned}
$$

## The Chinese remainder theorem

## Theorem

If $m_{1}, \ldots, m_{k}$ are pairwise relatively prime,

$$
\mathbb{Z} / m_{1} \mathbb{Z} \times \cdots \times \mathbb{Z} / m_{k} \mathbb{Z} \equiv \mathbb{Z} /\left(m_{1} \ldots m_{k}\right) \mathbb{Z}
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Isomorphism:

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\begin{aligned}
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n & \rightarrow \mathbb{Z} / m_{1} \mathbb{Z} \times \cdots \times \mathbb{Z} / m_{k} \mathbb{Z} \\
n & \mapsto\left(n \bmod m_{1}, \ldots, m \bmod m_{k}\right) \\
f^{-1}: \quad \mathbb{Z} / m_{1} \mathbb{Z} \times \cdots \times \mathbb{Z} / m_{k} \mathbb{Z} & \rightarrow \mathbb{Z} /\left(m_{1} \ldots m_{k}\right) \mathbb{Z} \\
\left(x_{1}, \ldots, x_{k}\right) & \mapsto \sum_{i=1}^{k} x_{i} \Pi_{i} Y_{i} \bmod \Pi
\end{aligned}
$$

where $\left\{\begin{array}{l}\Pi=\prod_{i=1}^{k} m_{i} \\ \Pi_{i}=\Pi_{i} m_{i} \\ Y_{i}=\Pi_{i}^{-1} \bmod m_{i}\end{array}\right.$

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\end{aligned}
$$

where $\left\{\begin{array}{l}\Pi=\prod_{i=1}^{k} m_{i} \\ \Pi_{i}=\Pi / m_{i} \\ Y_{i}=\Pi_{i}^{-1} \bmod m_{i}\end{array}\right.$

## Theorem (Alternative formulation)

If $m_{1}, \ldots, m_{k}$ are pairwise relatively prime and $a_{1}, \ldots, a_{k}$ are residues modulo resp. $m_{1}, \ldots, m_{k}$. Then $\exists!A \in \mathbb{Z}_{+}, A<\prod_{i=1}^{k} m_{i}$, such that $A=a_{i}\left[m_{i}\right]$ for $i=1 \ldots k$.

## Analogy with the polynomials

Over the ring of polynomials $K[X]$ (for any field $K$ ),

$$
P(a)=P \quad \bmod (X-a)
$$

Evaluate $P$ in $a$
$\leftrightarrow$
Reduce $P$ modulo $X-a$

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Reduce $P$ modulo $X-a$

| Polynomials | Integers |
| :--- | :--- |
| Evaluation: |  |
| $y=P \bmod (X-a)$ | $y=N \bmod m$ |
| $y=P(a)$ | $y=$ "Evaluation" of $N$ in $m$ |
| Interpolation: |  |
| $P=\sum_{i=1}^{k} y_{i} \prod_{i \neq i}\left(X-a_{j}\right)$ | $N=\sum_{i \neq i}^{k} y_{i} \prod_{j \neq i} m_{j}\left(\prod_{j \neq i} m_{j}\right)^{-1\left[m_{i}\right]}$ |

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## Groups, Rings, Fields

## Definition (informally)

A group $(G, *, 1)$ : is a set $G$ with an associative law $*$ such that

- 1 is a neutral element $x * 1=1 * x=x$
- every element of $G$ is invertible: $\forall x \exists y, x y=y x=1$
- Examples: $(\mathbb{Z},+, 0) ;(\mathbb{Q} \backslash\{0\}, \times, 1)$


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- every element of $G$ is invertible: $\forall x \exists y, x y=y x=1$
- Examples: $(\mathbb{Z},+, 0) ;(\mathbb{Q} \backslash\{0\}, \times, 1)$

A ring $(R,+, \times, 0,1)$ is

- a group $(R,+, 0)$
- with an associative law $\times$ with neutral element 1 .
- such that $0 \times x=0$
- Examples: $(\mathbb{Z} / n \mathbb{Z},+, \times, 0,1) ;(\mathbb{Z}[X],+, \times, 0,1)$


## Groups, Rings, Fields

## Definition (informally)

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- Examples: $(\mathbb{Z} / n \mathbb{Z},+, \times, 0,1) ;(\mathbb{Z}[X],+, \times, 0,1)$

A field $(F,+, \times, 0,1)$ is

- a ring $(F,+, \times, 0,1)$
- where every element except 0 has an inverse for $\times$
- equivalently such that ( $F \backslash\{0\}, \times, 1$ ) is a group.
- Examples: $(\mathbb{Q},+, \times, 0,1) ;(\mathbb{Z} / p \mathbb{Z},+, \times, 0,1)$ for $p$ prime


## An example of finite ring: $\mathbb{Z} / n \mathbb{Z}$

$\mathbb{Z} / n \mathbb{Z}=\{0,1, \ldots, n-1\}$ equiped with addition and mult. modulo $n$.

- $(\mathbb{Z} / n \mathbb{Z},+, \times, 0,1)$ is a ring
- not necessarily a field: e.g. $n=p q$
$\Rightarrow p q=0 \bmod n$
$\Rightarrow$ if $p$ is invertible, then $p^{-1} p q=q=0 \bmod n$
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## Theorem

$(\mathbb{Z} / n \mathbb{Z},+, \times, 0,1)$ is a field iff $n$ is prime.

## Constructive proof.

By the Extended Euclidean Algorithm

## Multiplicative group of a ring

If $(R,+, \times, 0,1)$ is a ring, not all elements of $R$ are invertible for $\times$.

## Definition (Multiplicative group of a ring $R$ )

The subset of its elements that are invertible for $\times$. Denoted by $R^{*}$

- If $R$ is a field, all non-zero element is invertible, $\Rightarrow R^{*}=R \backslash\{0\}$
- $(\mathbb{Z} / n \mathbb{Z})^{*}=\{x \in \mathbb{Z} / n \mathbb{Z}$ s.t. $\operatorname{GCD}(x, n)=1\}$


## Outline

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## Computational cost/complexity analysis refresh

Integers and finite fields (a computational point of view)
Arithmetic of integers
Arithemtic of Integers modulo
The Chinese Remainder Theorem

Algebra refresh
Algebraic structures
Finite groups

Galois fields

## Lagrange, Euler, Fermat

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cyclic group: a finite group generated by a unique element

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## Corollary

The order of any element divides that of the its group. $\forall a \in G, o(a) \mid \# G$

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## Property

Any sub-group $H$ of a cyclic group $G$ is cyclic.

## Euler totient function

## Definition

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## Property

- $\varphi(p)=(p-1)$ for $p$ prime
- $\varphi\left(p^{k}\right)=(p-1) p^{k-1}$ for $p$ prime
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Example: $n=\prod_{i=1}^{k} p_{i}^{\alpha_{i}}$ (prime factor decomposition)

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## Property

The number of generators in a cylcic group of order $n$ is $\varphi(n)$

## Euler, Fermat

Theorem (Euler)
Let $a, n \in \mathbb{Z}$. If $G C D(a, n)=1$, then $a^{\varphi(n)}=1 \bmod n$.
Theorem (Fermat)
If $p$ is prime, then $a^{p}=a \bmod p \forall a \in \mathbb{Z} / p \mathbb{Z}$.

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## Extension fields

## Algebraic extensions

Consider a field $(K,+, \times)$, and a polynomial $P \in K[X]$ of degree $d$.

- We denote by $K[X] /(P)$ the set of equivalence classes of $K[X]$ modulo $P$.
- This is the set of the $P \in K[X]$ with degree $<d$ equipped with the following laws

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\text { Addition: } S+T=S(X)+_{K[X]} T(X) \bmod P
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Multiplication: $S \times T=S(X) \times_{K[X]} T(X) \bmod P$

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## Proof.

For all $S \in K[X] /(P), \operatorname{GCD}(S, P)=1$ hence $\exists U, V, U S+V P=1$ thus $S$ is invertible and $U=S^{-1} \bmod P$.

## Extension fields

## Example

$\operatorname{Over}(\mathbb{Z} / 2 \mathbb{Z})[X]$, let $P=(X+1)\left(X^{2}+X+1\right)$ (non-irreducible).

- Then $(\mathbb{Z} / 2 \mathbb{Z})[X] /(P)$ is not a field: $X+1$ is not invertible since $(X+1)\left(X^{2}+X+1\right)=0$


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## Remark

This is a new finite field, with 4 elements (not of the form $\mathbb{Z} / p \mathbb{Z}$ since $p=4$ is not prime)

## Finite fields

## Property

Any finite field has a cardinality of the form $p^{k}$ where $p$ is prime and $k \in \mathbb{Z}_{>0}$.
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$k \in \mathbb{Z}_{>0}$.
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Up to an isomorphism, all the finite fields are thus

- either the $\mathbb{F}_{p}=\mathbb{Z} / p \mathbb{Z}$ with $p$ a prime number
- or the $\mathbb{F}_{p^{k}}=\mathbb{F}_{p}[x] /(Q)$ with $p$ a prime number and $Q$ an irreducible polynomial of degree $k$ over $\mathbb{F}_{p}[X]$.


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## Property

The multiplicative group $G=\left(\mathbb{F}_{p^{k}}\right)^{*}$ is cyclic

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Let $q=p^{k}$. Let $e$, be the smallest positive integer s.t. $\forall x \in G x^{e}=1$.
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- The elements of $\left(\mathbb{F}_{p^{k}}\right)^{*}$ of order $p^{k}-1$ are called primitive.
- they are primitive $\left(p^{k}-1\right)$-th root of unity
- $\mathbb{F}_{p^{k}}$ correspond to $\mathbb{F}_{p}$ to which one primitive $\left(p^{k}-1\right)$-th root of unity has been added (and all elements induced by the + and $\times$ laws)


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## Example

Build $\mathbb{F}_{8}$ using a primitive polynomial

## The non prime fields in practice

Essentially 2 types of implementations:

- polynomial
- logarithmic


## The polynomial representation

Simply using the arithmetic of $\mathbb{F}_{p}[X]$ modulo $Q$ :

- Every element is a polynomial of degree $<k$ with coeffs over $\mathbb{F}_{p}$ $\Rightarrow$ array of size $k$ of elements of $\mathbb{Z} / p \mathbb{Z}$
- see representation of $\mathbb{Z} / p \mathbb{Z}$ for the type of the coefficients
(uint64_t, float, double, ...)
- Case of $p=2$ : bit-packing technique (see next slide)


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- Case of $p=2$ : bit-packing technique (see next slide)
- Addition: remains of degree $<k \Rightarrow$ just arithmetic over $\mathbb{Z} / p \mathbb{Z}$
- Mutliplication: $S \times T \bmod Q \Rightarrow$ euclidean division by $Q$.


## Bit-packing for binary fields

If $p=2$ :

- 1 bit $=\mathbb{F}_{2}$
- 1 byte $=\left(\mathbb{F}_{2}\right)^{8} \equiv \mathbb{F}_{2^{8}}$
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## For instance $\mathbb{F}_{2^{8}}$

- char a: the binary representation of $a$ is the vector of the coefficients of a polynomial $P$ of degree $\leq 7$ such that $P(2)=a$

| $a$ | 0 | 1 | 2 | 3 | 4 | 5 | $\cdots$ |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| in binary | 000000000 | 000000001 | 00000010 | 00000011 | 00000100 | 00000101 | $\cdots$ |
| represents | 0 | 1 | $x$ | $x+1$ | $x^{2}$ | $x^{2}+1$ | $\cdots$ |

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- addition: bitwise XOR: a $\wedge$ b
- mult: iterated application of mulByX

```
char mulByX (char a) {
    char b = a<<1;
    if (a & 128) b ^= 29
    return b;
}
```

here $X^{8} \bmod X^{8}+X^{4}+X^{3}+X^{2}+1=X^{4}+X^{3}+X^{2}+1 \equiv 29$

## Logarithmic representation (Zech-log)

- Choose a generator $g$ of $\left(\mathbb{F}_{q}\right)^{*}$
- Each element $a \neq 0$ is represented by its discrete log. $i$ s.t.: $a=g^{i}$.
- $a=0$ is represented by a special value (e.g. $q-1$ )
- multiplication: $a \times b=g^{i} \times g^{j}=g^{i+j} \Rightarrow$ addition of the indices $\bmod q-1$
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Write the algorithm for the addition, using a precomputed table

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Write the algorithm for the addition, using a precomputed table

## Choosing a good generator

$X$ is a simpler generator to compute with.
$\Rightarrow$ the polynomials $Q$ such that $\left(\mathbb{F}_{p}[X] /(Q)\right)^{*}$ is generated by $X$ are called primitive polynomials

